

Score

Dragon Hunt - Part 3

Randall D. Standridge (Winds/Front Ensemble)

Maureen "Mo" Longo (Battery)

Continued from part 2

Battle! ♩=140

5

The score is for a 4/4 piece in B-flat major, marked 'Battle!' with a tempo of 140. It features a variety of instruments including woodwinds, brass, strings, and percussion. The score is divided into six measures, with a key change to C major at the beginning of measure 5. Dynamics range from *pp* to *ff*. The percussion section includes mallets, snare, tenor, and bass drums, along with cymbals and wind chimes.

Instrument Parts:

- Solo (Trans. for all instr.):** Treble clef, whole notes.
- Melody (Trans. for all instr.):** Treble clef, whole notes.
- Flute:** Treble clef, *p* to *ff*.
- B♭ Clarinet 1-2:** Treble clef, *p* to *ff*.
- E♭ Alto Saxophone:** Treble clef, *p* to *ff*.
- B♭ Tenor Saxophone:** Treble clef, *p* to *ff*.
- Low Reeds:** Bass clef, *p* to *ff*.
- B♭ Trumpet 1-2:** Treble clef, *p* to *ff*.
- Mellophone:** Treble clef, *p* to *ff*.
- Low Brass:** Bass clef, *p* to *ff*.
- Low Br. (Bass Double) Tuba:** Bass clef, *p* to *ff*.
- Synth (Optional):** Treble clef, *p* to *ff*.
- Electric Bass (Optional):** Bass clef, *p* to *ff*.
- Sound FX (Optional):** Treble clef, *mf*.
- Mallets 1 Metallic:** Treble clef, *ff*.
- Mallets 2 Wood:** Treble clef, *ff*.
- Percussion 1:** Treble clef, *mf* Wind Chimes, *ff* Crash Cym., China Cym., Bass Drum.
- Percussion 2:** Treble clef, *mf*.
- Snareline:** Snare drum, *mp* to *ff*.
- Tenorline:** Tenor drum, *mp* to *ff*.
- Bass Drums (4):** Bass drum, *mp* to *ff*.
- Cymbal Line:** Cymbals, *ff*.

1

2

3

4

5

6

GMMB076A

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Solo

Melody

Fl.

Cl. 1-2

A. Sx. 1-2

T. Sx.

L. R.

Tpt. 1-2

Mell.

L.B.

Tubo

Synth

E.B.

SFX

Perc.

Mal.2

Perc. 1

Perc. 2

S.Dr.

T. Dr.

B. Dr. (4)

Cym.

7 8 9 10 11 12

13

Solo

Melody

Fl.

Cl. 1-2

A. Sx. 1-2

T. Sx.

L. R.

Tpt. 1-2

Mell.

L.B.

Tuba

Synth

E.B.

SFX

Perc.

Mal.2

Perc. 1

Perc. 2

S. Dr.

T. Dr.

B. Dr. (4)

Cym.

mf

f

mp

Ride Cym.

rim

double stopson drum 3&4 shells

CC

Siz

13 14 15 16 17 18

21

Solo

Melody

Fl.

Cl. 1-2

A. Sx. 1-2

T. Sx.

L. R.

Tpt. 1-2

Mell.

L.B.

Tuba

Synth

E.B.

SFX

Mal.1

Mal.2

Perc. 1

Perc. 2

S.Dr.

T. Dr.

B. Dr. (4)

Cym.

Br. Drum, Anvil, or metallic object

(ch)

19 20 21 22 23 24 25

Dragon Hunt - Part 3

29

FULL ENSEMBLE METALLIC HITS (optional)* *This can be percussion, winds, or guard

Dragon Hunt - Part 3

Solo

Melody

Fl.

Cl. 1-2

A. Sx. 1-2

T. Sx.

L. R.

Tpt. 1-2

Mell.

L.B.

Tuba

Synth

E.B.

SFX

Mal. 1

Mal. 2

Perc. 1

Perc. 2

S. Dr.

T. Dr.

B. Dr. (4)

Cym.

mf *ff* *ff*

(ch) (ch) (ch) (ch)

Siz Siz C CC

31 32 33 34 35 36 37

38 1st measure of part 4
Dramatic ♩=84

Solo

Melody

Fl.

Cl. 1-2

A. Sx. 1-2

T. Sx.

L. R.

Tpt. 1-2

Mell.

L.B.

Electric Bass (Optional)

Tuba

Synth

E.B.

SFX

04_01_Narrator06

Mal.1

Mal.2

Perc. 1

Sus. Cym.

Perc. 2

Bass Drum

Tam-Tam

S.Dr.

One player

All

T. Dr.

B. Dr. (4)

Cym.