

# Shockwave - Part 3

by Jason Nitsch and Randall Standridge

## Score

**Danger!** ♩ = 148

**3**

The musical score is arranged in a standard orchestral format with multiple staves. The instruments and parts include:

- Solo (Trans. for all instr.)
- Melody (Trans. for all instr.)
- Flute
- B♭ Clarinet 1-2
- E♭ Alto Saxophone
- B♭ Tenor Saxophone
- Low Reeds
- B♭ Trumpet 1-2
- Mellophone
- Low Brass
- Low Br. (Bass Double) Tuba
- Synth (Optional)
- Electric Bass (Optional)
- Sound FX (Optional)
- Mallets 1 Metallic
- Mallets 2 Wood
- Percussion 1 (Bass Drum, Tom-Tom, Crash Cym.)
- Percussion 2 (China Cym.)
- Snareline
- Tenorline
- Bass Drums (4)

The score is written in 4/4 time with a tempo of 148 beats per minute. It features a variety of dynamics including *mf*, *f*, and *ff*. The percussion section includes detailed notation for snare, tenor, and bass drums, as well as various cymbals. The brass and woodwind sections have complex rhythmic patterns and dynamic markings. The score is divided into measures 1 through 6, with a repeat sign at the end of measure 6.

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The musical score is arranged in a standard orchestral format with multiple staves. The instruments and parts are as follows:

- Solo:** A single staff at the top.
- Melody:** A single staff below Solo.
- Fl.:** Flute part with a dynamic marking of *f*.
- Cl. 1-2:** Clarinet parts with a dynamic marking of *f*.
- A. Sax 1-2:** Alto saxophone parts with a dynamic marking of *f*.
- T. Sax:** Tenor saxophone part with a dynamic marking of *f*.
- L. R.:** Bassoon part with a dynamic marking of *f*.
- Tpt. 1-2:** Trumpet parts with a dynamic marking of *f*.
- Mell.:** Mellophone part with a dynamic marking of *f*.
- L.B.:** Baritone saxophone part with a dynamic marking of *f*.
- Tuba:** Tuba part with a dynamic marking of *f*.
- Synth:** Synthesizer part, specifically labeled "Square Wave", with a dynamic marking of *f*.
- E.B.:** Electric Bass part with a dynamic marking of *f*.
- SFX:** Sound Effects part.
- Mal. 1 & 2:** Maracas parts with a dynamic marking of *f*.
- Perc. 1 & 2:** Percussion parts.
- S. Dr. & T. Dr.:** Snare and Tom Drum parts, both including "Stick Clicks".
- B. Dr. (4):** Bass Drum part.

The musical score is arranged in a standard orchestral format with multiple staves. The instruments and their parts are as follows:

- Solo:** A single staff at the top.
- Melody:** A single staff below Solo.
- Fl.:** Flute part.
- Cl. 1-2:** Clarinet parts.
- A. Sx. 1-2:** Alto Saxophone parts.
- T. Sx.:** Tenor Saxophone part.
- L. R.:** Bassoon part.
- Tpt. 1-2:** Trumpet parts.
- Mell.:** Mellophone part.
- L.B.:** Trombone part.
- Tuba:** Tuba part.
- Synth:** Synthesizer part.
- E.B.:** Electric Bass part.
- SFX:** Sound Effects part.
- Mal. 1:** Snare Drum part, starting with a *mf* dynamic.
- Mal. 2:** Snare Drum part, starting with a *mf* dynamic.
- Perc. 1:** Percussion part, including *Sus. Cym.* (Suspended Cymbal) and *Tambourine*.
- Perc. 2:** Percussion part, including *Tambourine*.
- S. Dr.:** Snare Drum part.
- T. Dr.:** Tom Drum part.
- B. Dr. (4):** Bass Drum part.

The score includes various musical notations such as dynamics (*mf*, *p*), articulation marks, and rests. The percussion parts are particularly detailed with specific drum patterns and cymbal techniques.

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Musical score for 'Shockwave - Part 3'. The score is arranged for a large ensemble and includes the following parts: Solo, Melody, Fl., Cl. 1-2, A. Sax 1-2, T. Sax, L. R., Tpt. 1-2, Mell., L.B., Tuba, Synth, E.B., SFX, Mal. 1, Mal. 2, Perc. 1, Perc. 2, S. Dr., T. Dr., and B. Dr. (4). The score is written in 4/4 time and features a variety of rhythmic patterns and dynamics. Key dynamic markings include *f* (forte), *mf* (mezzo-forte), and *mp* (mezzo-piano). The score is divided into measures 19 through 24, with measure 19 being the starting point of this page.

Musical score for page 27, featuring various instruments including Solo, Melody, Fl., Cl. 1-2, A. Sx. 1-2, T. Sx., L. R., Tpt. 1-2, Mell., L.B., Tuba, Synth, E.B., SFX, Mal. 1, Mal. 2, Perc. 1, Perc. 2, S. Dr., T. Dr., and B. Dr. (4). The score includes dynamic markings such as *mf*, *mp*, and *p*. The score is for measures 25 through 30, with measure 27 being the focus of this page.

Musical score for 'Shockwave - Part 3' page 35. The score includes staves for Solo, Melody, Fl., Cl. 1-2, A. Sax 1-2, T. Sax, L. R., Tpt. 1-2, Mell., L.B., Tuba, Synth, E.B., SFX, Mal. 1, Mal. 2, Perc. 1, Perc. 2, S. Dr., T. Dr., and B. Dr. (4). The score is marked with dynamics such as *f*, *mf*, and *mp*. A large diagonal watermark reads "Preview Only - Purchase required for legal use."

The musical score is arranged in a standard orchestral format. The instruments listed on the left are: Solo, Melody, Fl. (Flute), Cl. 1-2 (Clarinet), A. Sx. 1-2 (Alto Saxophone), T. Sx. (Tenor Saxophone), L. R. (Low Brass), Tpt. 1-2 (Trumpet), Mell. (Mellophone), L.B. (Lob Horn), Tuba, Synth (Synthesizer), E.B. (Electric Bass), SFX (Effects), Mal. 1 & 2 (Maracas), Perc. 1 & 2 (Percussion), S. Dr. (Snare Drum), T. Dr. (Tom Drum), and B. Dr. (4) (Bass Drum). The score is divided into measures 37 through 42. Dynamic markings include *mp* (mezzo-piano), *f* (forte), and *ff* (fortissimo). Performance instructions for the percussion section include '> Tam-Tam' and '> Crash Cym.'.

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The musical score is arranged in a standard orchestral layout. The instruments and their parts are as follows:

- Solo:** Treble clef, mostly rests.
- Melody:** Treble clef, mostly rests.
- Fl.:** Treble clef, playing eighth notes with accents, dynamic *sf*.
- Cl. 1-2:** Treble clef, playing eighth notes with accents, dynamic *sf*.
- A. Sx. 1-2:** Treble clef, playing eighth notes with accents, dynamic *sf*.
- T. Sx.:** Treble clef, playing eighth notes with accents, dynamic *sf*.
- L. R.:** Bass clef, playing eighth notes with accents, dynamic *sf*.
- Electric Bass (Optional):** Bass clef, playing a steady eighth-note pattern, dynamic *mf*.
- Tpt. 1-2:** Treble clef, playing eighth notes with accents, dynamic *sf*.
- Mell.:** Treble clef, playing eighth notes with accents, dynamic *sf*.
- L.B.:** Bass clef, playing eighth notes with accents, dynamic *sf*.
- Tuba:** Bass clef, playing eighth notes with accents, dynamic *sf*.
- Synth:** Treble and Bass clefs, playing eighth notes with accents, dynamic *sf* in the treble and *mf* in the bass.
- E.B.:** Bass clef, playing eighth notes with accents, dynamic *sf*.
- SFX:** Treble clef, mostly rests.
- Mal. 1:** Treble clef, playing chords, dynamic *mf*.
- Mal. 2:** Treble clef, playing eighth notes, dynamic *mf*.
- Perc. 1:** Percussion clef, playing eighth notes, dynamic *mf*.
- Perc. 2:** Percussion clef, playing eighth notes, dynamic *mf*.
- S. Dr.:** Percussion clef, playing a complex rhythmic pattern with accents, dynamic *sf*, *p*, *mf*, *p*, *mf*.
- T. Dr.:** Percussion clef, playing eighth notes with accents, dynamic *sf*, *p*, *mf*.
- B. Dr. (4):** Percussion clef, playing eighth notes with accents, dynamic *sf*.



Musical score for page 53, featuring various instruments including Solo, Melody, Fl., Cl. 1-2, A. Sx. 1-2, T. Sx., L. R., Tpt. 1-2, Mell., L.B., Tuba, Synth, E.B., SFX, Mal. 1, Mal. 2, Perc. 1, Perc. 2, S. Dr., T. Dr., and B. Dr. (4). The score includes dynamic markings like 'ff' and performance instructions like '(ch)' and 'Brake Drum'.

The musical score is arranged in a standard orchestral format with multiple staves. The instruments listed on the left are: Solo, Melody, Fl., Cl. 1-2, A. Sx. 1-2, T. Sx., L. R., Tpt. 1-2, Mell., L.B., Tuba, Synth, E.B., SFX, Mal. 1, Mal. 2, Perc. 1, Perc. 2, S. Dr., T. Dr., and B. Dr. (4). The score spans measures 55 to 60. The key signature is one flat (B-flat), and the time signature is 4/4. The music features a complex rhythmic pattern with many sixteenth and thirty-second notes, particularly in the lower woodwinds and percussion sections. The strings play a steady eighth-note accompaniment. The percussion includes a variety of drum patterns, with some snare and tom-tom work. The overall texture is dense and rhythmic.

Musical score for 'Shockwave - Part 3' page 64. The score includes staves for Solo, Melody, Flute (Fl.), Clarinets 1-2 (Cl. 1-2), Saxophones 1-2 (A. Sx. 1-2, T. Sx.), Low Brass (L.R., Tpt. 1-2, Mell., L.B., Tuba), Synthesizer (Synth), Electric Bass (E.B.), SFX, Maracas (Mal. 1, Mal. 2), Percussion 1 (Perc. 1), Percussion 2 (Perc. 2), Snare Drum (S. Dr.), Tom Drum (T. Dr.), and Bass Drum (B. Dr. (4)). The score features various musical notations including dynamics (f, p), articulation (accents), and performance instructions like 'Bass Drum (ch)'.

Musical score for 'Shockwave - Part 3' page 70. The score includes staves for Solo, Melody, Flute, Clarinet 1-2, Saxophone 1-2 (Alto/Tenor), Bassoon, Trumpet 1-2, Mellotron, Trombone, Tuba, Synthesizer, Electric Bass, Snare Drum, Percussion 1, Percussion 2, Snare Drum, Tenor Drum, and Bass Drum (4). The score features dynamic markings (mp, f, ff) and a 'Brake Drum' instruction. The page number 70 is in a box at the top right.

The musical score is arranged in a multi-staff format. The instruments and parts are as follows:

- Solo:** A single staff at the top.
- Melody:** A single staff below Solo.
- Fl.:** Flute part.
- Cl. 1-2:** Clarinet parts.
- A. Sx. 1-2:** Alto Saxophone parts.
- T. Sx.:** Tenor Saxophone part.
- L. R.:** Low Brass (Trumpet/Euphonium) part.
- Tpt. 1-2:** Trumpet parts.
- Mell.:** Mellophone part.
- L.B.:** Low Brass (Trombone) part.
- Tuba:** Tuba part.
- Synth:** Synthesizer part, shown in grand staff.
- E.B.:** Electric Bass part.
- SFX:** Sound Effects part.
- Mol. 1:** Mallet 1 part.
- Mol. 2:** Mallet 2 part.
- Perc. 1:** Percussion 1 part.
- Perc. 2:** Percussion 2 part.
- S.Dr.:** Snare Drum part.
- T. Dr.:** Tom Drum part, including a '(ch)' (chime) marking.
- B. Dr. (4):** Bass Drum part, with a '(4)' indicating a four-measure rest.

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Musical score for page 78, featuring various instruments including Solo, Melody, Fl., Cl. 1-2, A. Sx. 1-2, T. Sx., L. R., Tpt. 1-2, Mell., L.B., Tuba, Synth, E.B., SFX, Mal. 1, Mal. 2, Perc. 1, Perc. 2, S. Dr., T. Dr., and B. Dr. (4). The score includes dynamic markings such as *fp*, *f*, and *ff*, and performance instructions like "Brake Drum", "Crash", and "(ch)".